

## RECOMMENDATION ITU-R BT.1121-1\*

**USER REQUIREMENTS FOR THE TRANSMISSION THROUGH CONTRIBUTION AND PRIMARY DISTRIBUTION NETWORKS OF DIGITAL HDTV SIGNALS**

(Question ITU-R 208/11)

(1994-1995)

The ITU Radiocommunication Assembly,

*considering*

- a) that the digital representation of  $Y, C_B, C_R$  based HDTV digital signals is going to be defined;
- b) that signals conforming to that standard are required to be transmitted through digital contribution and primary distribution networks;
- c) that coding algorithms are being devised to enable such transmission to be effected using bit rate reduction techniques;
- d) that prototype codec equipment using these algorithms is being developed and needs to be assessed;
- e) that general advice on methods of assessment is contained within ITU-R texts, and that in particular, subjective testing methods are defined in Recommendation ITU-R BT.710;
- f) that such assessment will need to take account of basic picture quality, the failure characteristic in the presence of errors on the transmission link, and the quality achieved after downstream processing;
- g) that both the design of codecs and their assessment will need to take account of user requirements;
- h) that in order to be complete, the user requirements should specify the test procedures and test material that should be used to check that the requirements are being met,

*recommends*

that the following user requirements should govern the specification design and testing of systems for the transmission of  $Y, C_B, C_R$  based HDTV signals through contribution and primary distribution networks.

## 1 User requirements for contribution codecs

Functional requirements relating to contribution codecs are given in Table 1 and performance requirements are given in Table 2 respectively.

TABLE 1

| <i>Functional requirements</i> |   |
|--------------------------------|---|
| Source signals                 | $Y, C_B, C_R$   |
| Destination signals            | $Y, C_B, C_R$   |
| Sound channel                  | Number of sound channels: max. 8 channels<br>Primitive sampling: 48 kHz/16 bits |
| Ancillary data                 | Bit rate: around 100 kbit/s   |

---

\* This Recommendation should be brought to the attention of Telecommunication Standardization Study Group 9.

TABLE 2

| <i>Performance requirements</i>  |   |
|--|---|
| Basic picture quality  | Number of codecs tested; 3 codecs in tandem: <sup>(1)</sup><br>Quality difference; $\leq 12\%$ with DSCQS method using at least 4 sequences taken from Recommendations ITU-R BT.710 and ITU-R BT.1210, at least half of which must be high activity sequences. The given grade must be met using at least 75% of the sequences chosen, the rest must achieve $\leq 30\%$ <sup>(2)</sup> |
| Basic sound quality  | To be specified   |
| Picture quality after modification to picture geometry and after slow motion | Quality difference; $\leq 18\%$ between 2 codecs <sup>(1)</sup> with DSCQS method using <sup>(2)</sup> at least 2 sequences taken from Recommendations ITU-R BT.710 and ITU-R BT.1210.  |
| Failure characteristic/error performance                                     | BER; $1 \times \leq 10^{-4}$ including error burst $\leq 30$ bits<br>Impairment; less than 1 grade with DSIS method using at least 2 sequences taken from Recommendations ITU-R BT.710 and ITU-R BT.1210  |
| Recovery time  | $\leq 500$ ms after a break of 50 ms <sup>(3)</sup>   |
| Change in overall delay after signal interruption                            | As small as possible<br>(under study)   |
| Maximum relative sound/vision delay  | $\pm 2$ ms per codec  |

DSCQS: double stimulus continuous quality scale.

DSIS: double stimulus impairment scale.

- (1) It is appreciated that there are problems in estimating or measuring the characteristics of codecs in tandem in particular if a number of codecs have to be considered. These quality criteria assume that direct codec tandem connections are entirely digital. For contribution applications, downstream processing should be inserted between codecs.
- (2) Picture quality assessment ratings are carried out using the procedures given in Recommendation ITU-R BT.710 using the subjective assessment methods indicated.
- (3) The recovery time can be measured as the number of fields of delay that is required between the connection of signal to the decoder, and switching the picture monitor input from a grey level signal (or a suitably delayed non-processed signal) to the decoder output signal such that no picture disturbance can be observed.

A similar procedure should be adopted to assess the recovery time associated with bit-slips, as might occur following, for example, a non-sync cut.

## 2 User requirements for primary distribution codecs

Functional requirements relating to primary distribution codecs are given in Table 3 and performance requirements are given in Table 4 respectively.

TABLE 3

| <i>Functional requirements</i> |   |
|--------------------------------|---|
| Source signals                 | $Y, C_B, C_R$   |
| Destination signals            | $Y, C_B, C_R$   |
| Sound channel                  | Number of sound channels: 5 channels <sup>(1)</sup><br>Primitive sampling: 48 kHz/16 bits |
| Ancillary data                 | Bit rate: around 100 kbit/s   |

- (1) Recommendation ITU-R BS.776 (Multi-channel stereophonic sound systems with and without accompanying picture).

TABLE 4

| <i>Performance requirements</i>                   |   |
|---|---|
| Basic picture quality                             | Number of codecs tested;<br>2 codecs in tandem <sup>(1)</sup><br>Quality difference; $\leq 12\%$ with DSCQS method using at least 4 sequences taken from Recommendations ITU-R BT.710 and ITU-R BT.1210, at least half of which must be high activity sequences. The given grade must be met using at least 75% of the sequences chosen, the rest must achieve $\leq 30\%$ <sup>(2)</sup> |
| Basic sound quality                               | To be specified   |
| Failure characteristic/error performance          | BER; $1 \times \leq 10^{-4}$ including error burst $\leq 30$ bits<br>Impairment; less than 1 grade with DSIS method using at least 2 sequences taken from Recommendations ITU-R BT.710 and ITU-R BT.1210  |
| Recovery time                                     | $\leq 500$ ms after a break of 50 ms <sup>(3)</sup>   |
| Change in overall delay after signal interruption | As small as possible<br>(under study)   |
| Maximum relative sound/vision delay               | $\pm 2$ ms per codec  |

DSCQS: double stimulus continuous quality scale.

DSIS: double stimulus impairment scale.

- (1) It is appreciated that there are problems in estimating or measuring the characteristics of codecs in tandem in particular if a number of codecs have to be considered. These quality criteria assume that direct codec tandem connections are entirely digital. For contribution applications, downstream processing should be inserted between codecs.
- (2) Picture quality assessment ratings are carried out using the procedures given in Recommendation ITU-R BT.710 using the subjective assessment methods indicated.
- (3) The recovery time can be measured as the number of fields of delay that is required between the connection of signal to the decoder, and switching the picture monitor input from a grey level signal (or a suitably delayed non-processed signal) to the decoder output signal such that no picture disturbance can be observed.

A similar procedure should be adopted to assess the recovery time associated with bit-slips, as might occur following, for example, a non-sync cut.

### 3 Tandem connection in broadcasting chain

Consideration should be given to coding algorithms which are modular in concept among the contribution, primary distribution and secondary distribution chains.

### 4 System complexity

The complexity of the codec should be such that it can be implemented with available technologies at a cost reasonably related to the transmission costs for the intended application.

### 5 System availability

Any relevant patents should be available without discrimination worldwide on equitable terms.

